

# HITL-D: Human In The Loop Diffusion Assisted Shared Control

Riley Zilka\*, Sergey Khlynovskiy\*, Allie Wang, Martin Jagersand

Vision and Robotics Group, University of Alberta

## Motivation

### Background:

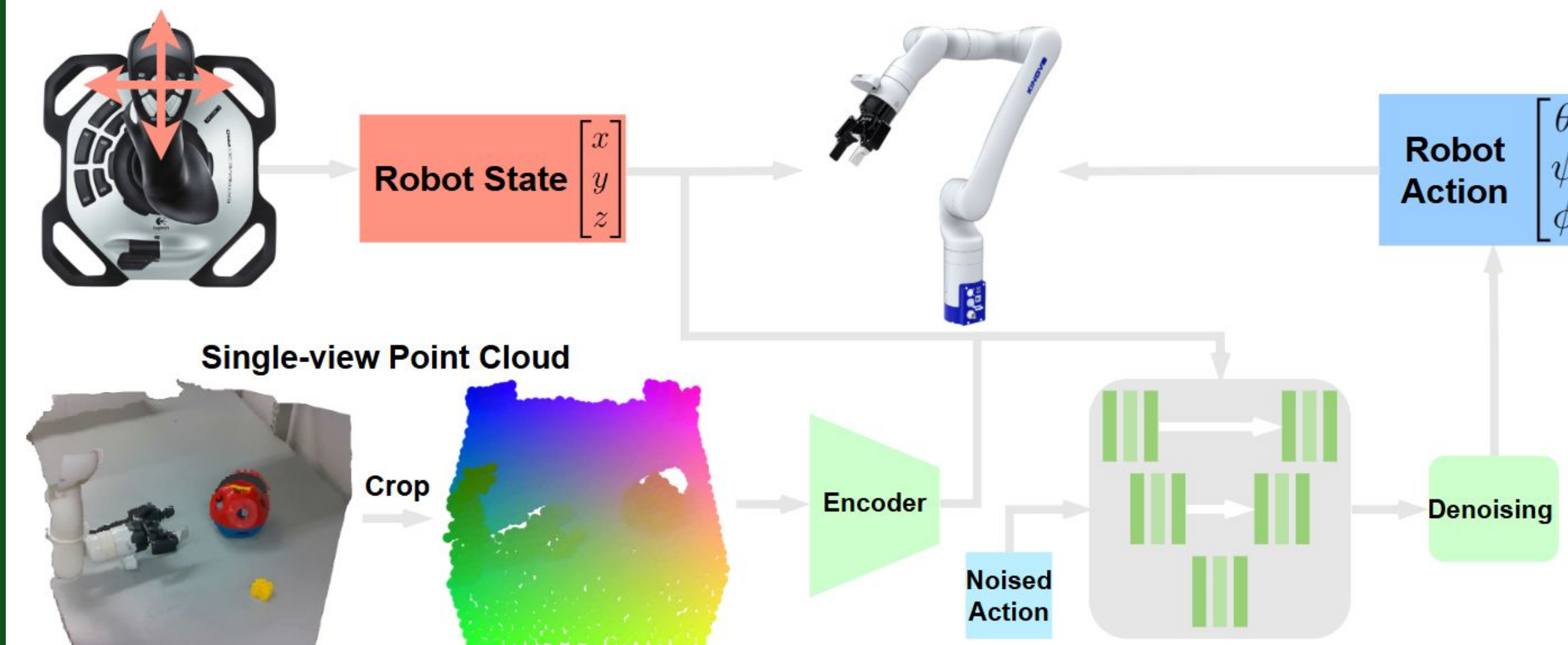
- Impaired individuals **struggle with mental workload** controlling WMRAS
- Shared control often has control authority or **aims to infer users intent**

### Goal:

- Reduce mental workload** while **maintaining user independence**
- Keep the **user in authority** at all times with **no intent estimation**

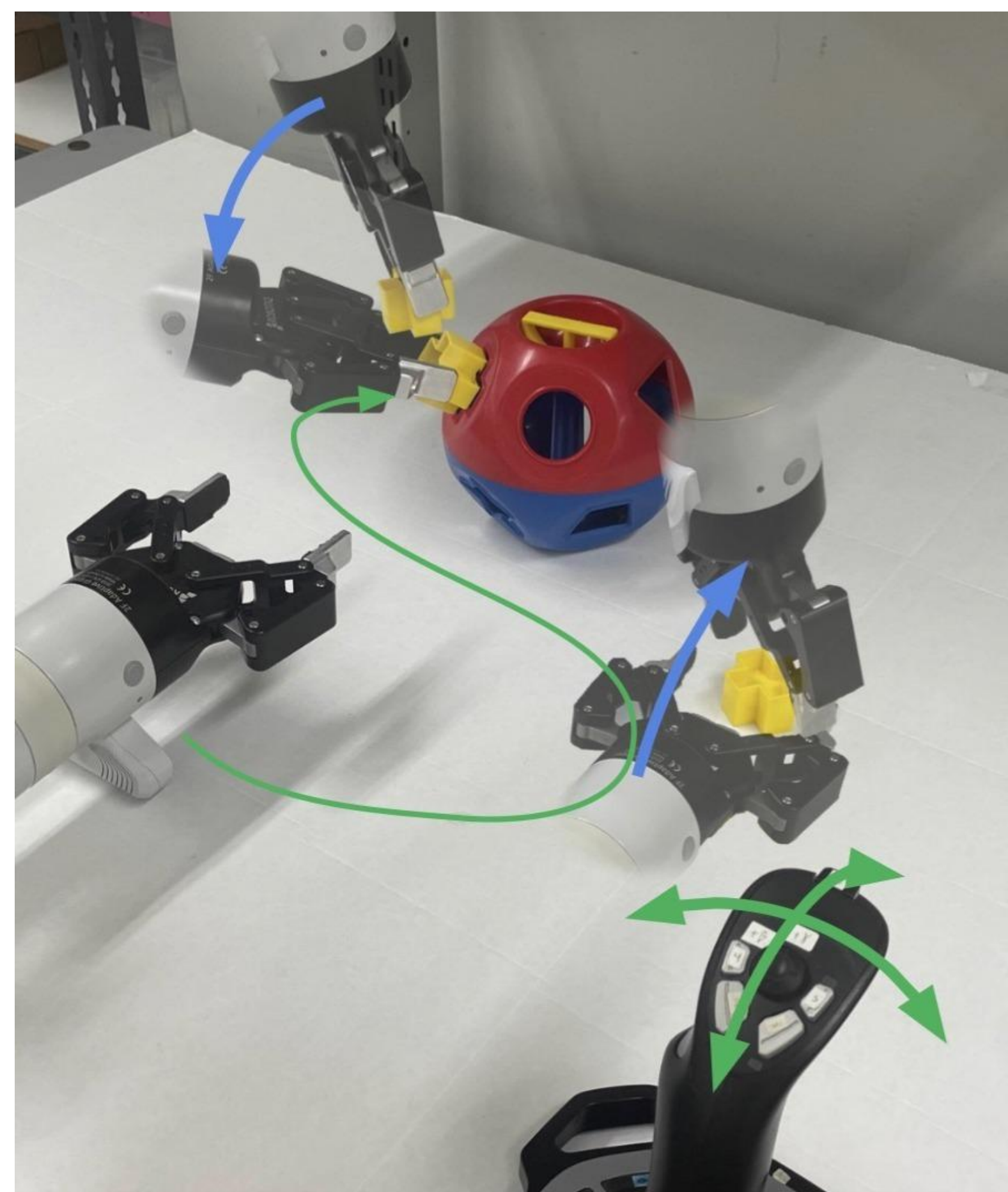
We propose **HITL-D**, a shared control paradigm involving generative diffusion policies, and deploy it in a **WMRA setting for impaired individuals**

## HITL-D Methods



- Pointcloud is **cropped** and downsampled to **1024 points using FPS**
- Using a simple **3 layer MLP** we **encode the pointcloud** to a 64 dimension array
- Condition** our **diffusion policy** on encoded **pointcloud** and **EE position**
- Action is an **absolute EE orientation**

## Shared Control Pipeline



- User operates a **2 DoF joystick** and controls the **end effector translations (x, y, z)** by leaning the stick left/right for x, forward/backward for y and pushing the thumb button forward or backward for z.
- Diffusion policy generates **absolute end effector orientations**
- Using a **proportional controller**, we orient quickly in big differences and slowly in small differences, creating a **smooth convergent behavior**

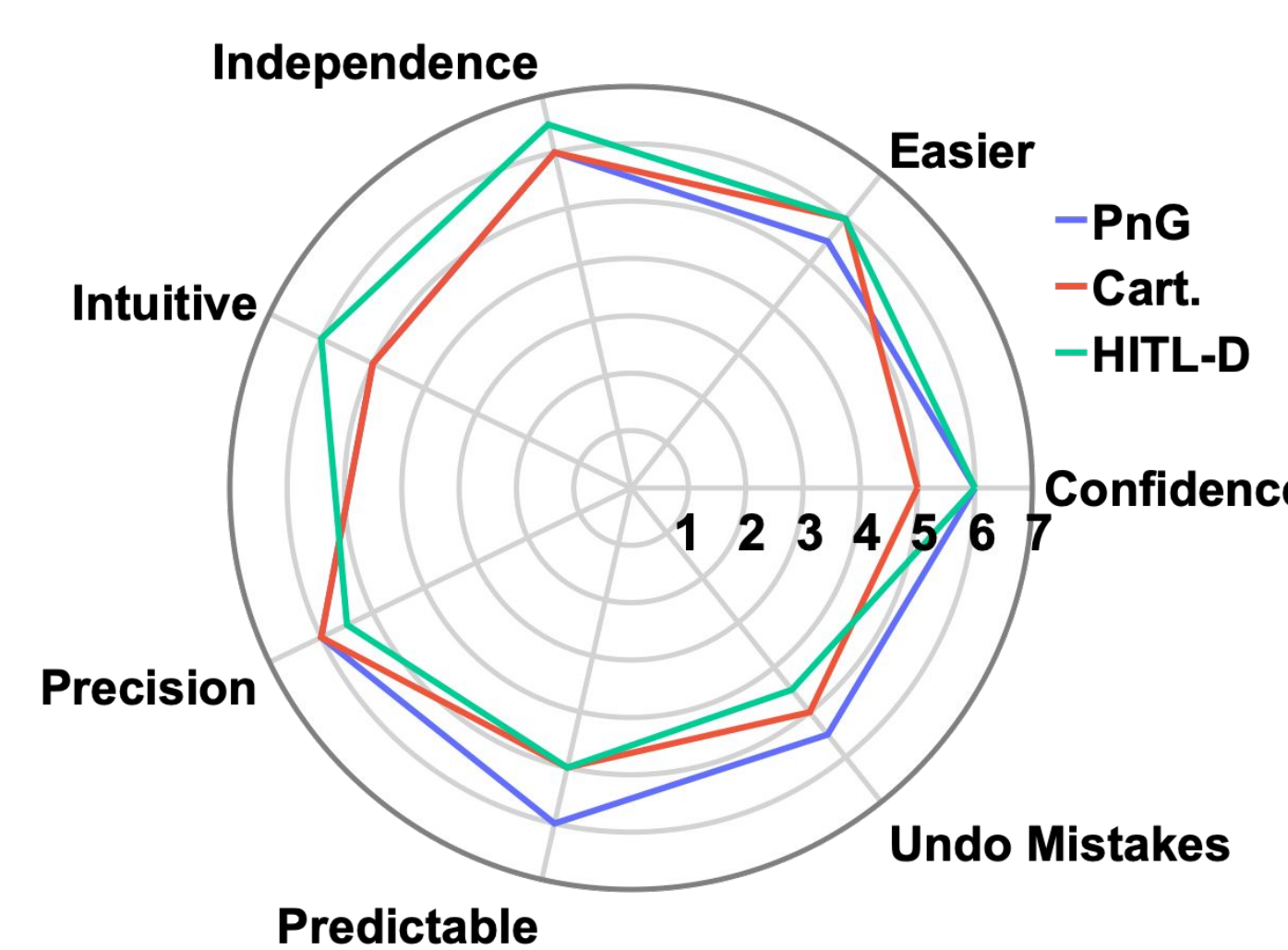
### Reactive Control:

- Action horizon of 1** rather than commonly used 16 for generative policies. We propose an action horizon of 1 **due to users unpredictability** of movement as well as removing any guidance **keeping user authority**.

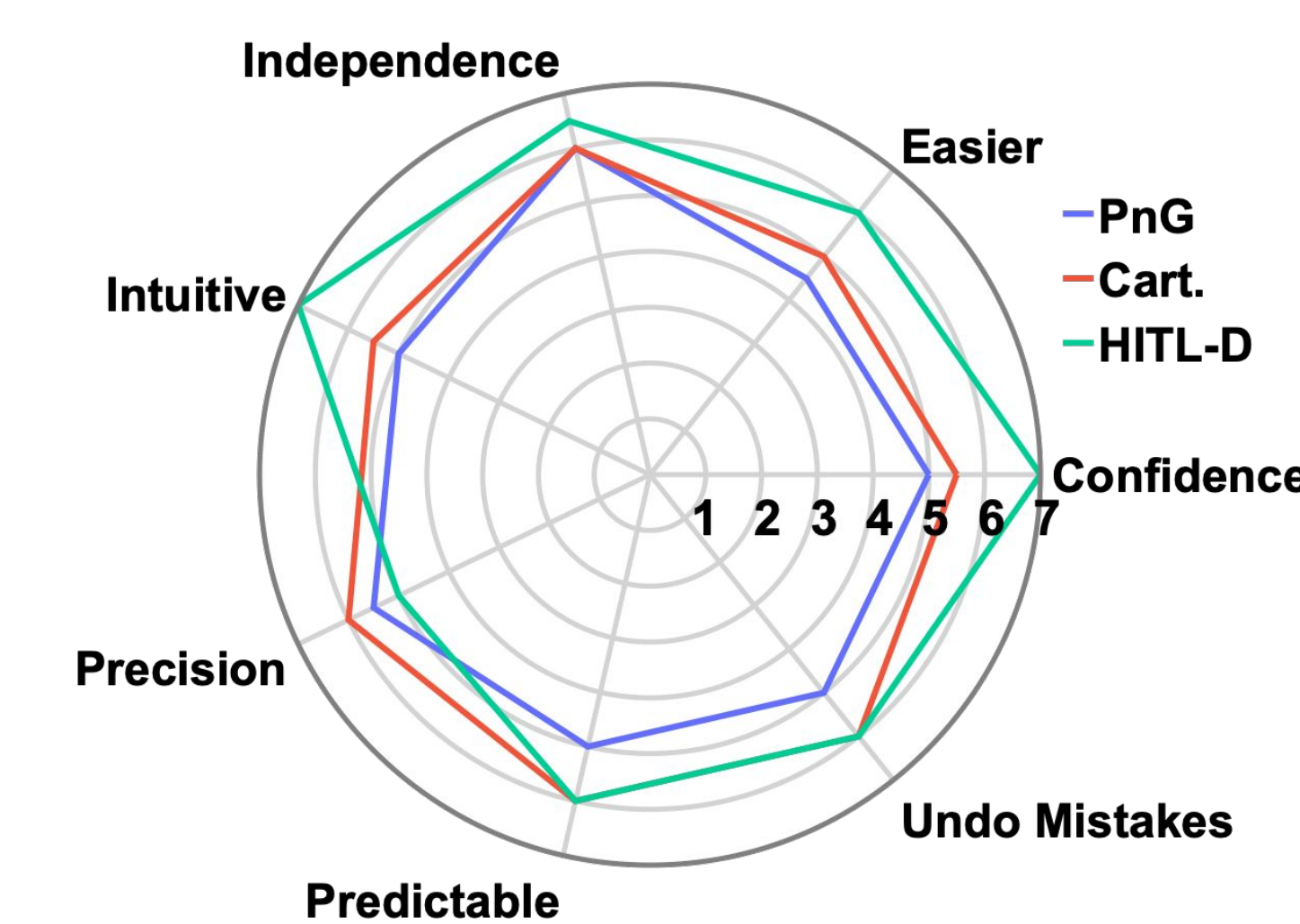
## User Study Results



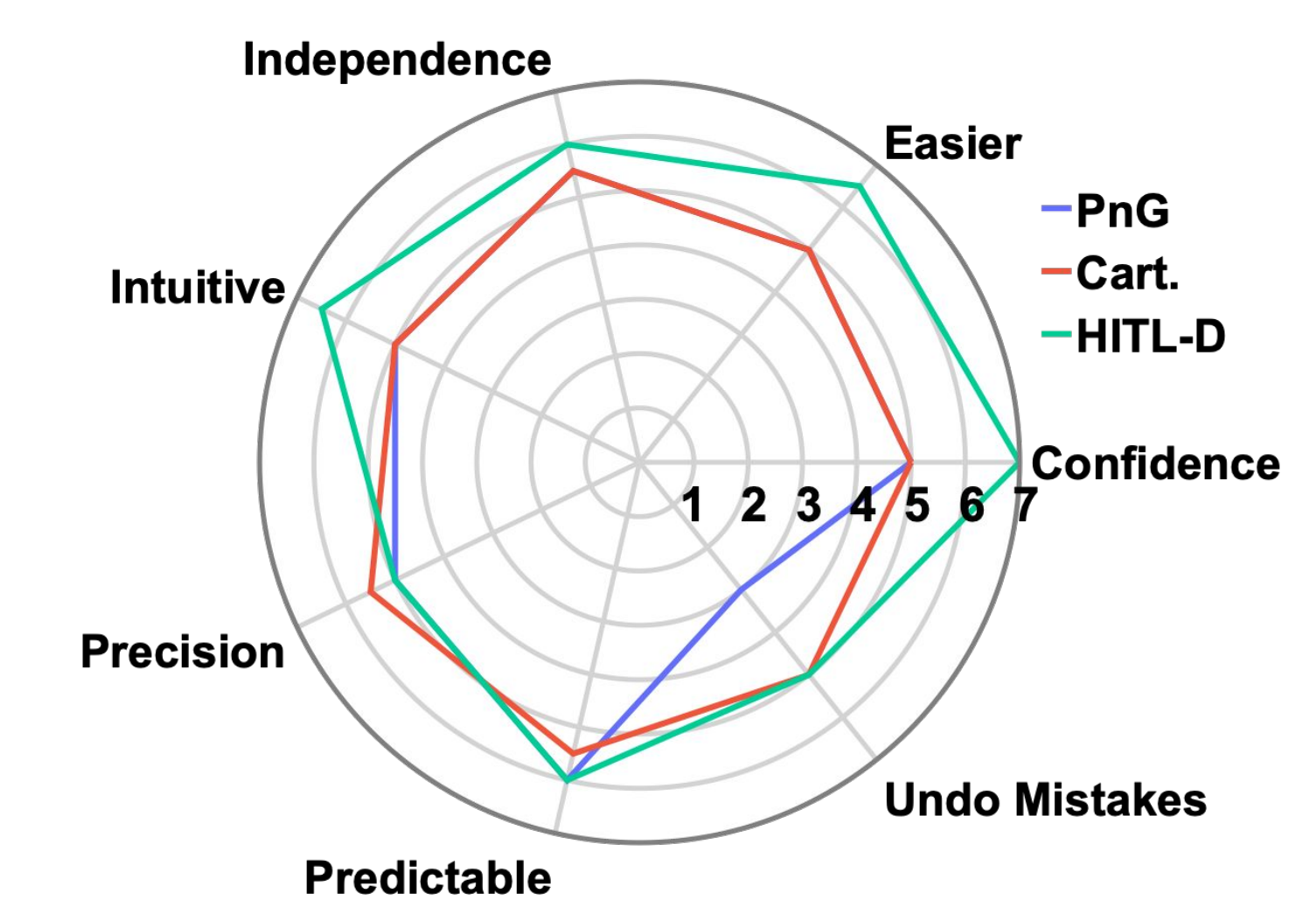
### Unstack



### Screwdriver



### Shape Matching



| Experiment  | Metric | Completion Time (s) |            |           | NASA-TLX Workload (/100) |           |           | Resets (#/Trial) |           |           | Success Rate (%) |      |       |
|-------------|--------|---------------------|------------|-----------|--------------------------|-----------|-----------|------------------|-----------|-----------|------------------|------|-------|
|             |        | HITL-D              | PnG        | Cart.     | HITL-D                   | PnG       | Cart.     | HITL-D           | PnG       | Cart.     | HITL-D           | PnG  | Cart. |
| Unstack     |        | <b>95.5±7.1</b>     | 110.4±8.0  | 124.2±9.9 | <b>32.5±4.8</b>          | 42.1±5.9  | 43.8±3.8  | 0.11±0.09        | 0.06±0.04 | 0.28±0.09 | 100.0            | 91.7 | 86.1  |
| Screwdriver |        | <b>36.5±5.8</b>     | 88.1±9.5   | 72.9±9.3  | <b>25.5±3.4</b>          | 53.6±5.2  | 42.1±6.4  | 0.22±0.11        | 0.22±0.09 | 0.17±0.08 | 100.0            | 94.4 | 97.2  |
| Shape Match |        | <b>56.7±6.7</b>     | 126.1±7.0  | 96.9±7.7  | <b>32.0±6.0</b>          | 57.6±6.1  | 52.5±7.2  | 0.33±0.10        | 0.44±0.09 | 0.25±0.10 | 97.2             | 77.8 | 97.2  |
| Overall     |        | <b>62.9±19.1</b>    | 108.2±21.1 | 98.0±17.4 | <b>30.0±14.5</b>         | 51.1±16.4 | 46.1±13.8 | 0.22±0.25        | 0.24±0.16 | 0.23±0.24 | 99.1             | 88.0 | 93.5  |

<sup>1</sup> Results are reported with standard error. Bold = Shared significantly better than Point and Go; Underline = Shared significantly better than Cartesian.